

WHO AM I?

I am serious and motivated, I want to work in the field of games / VR or software / VR.

I invite you to visit the Portfolio section of my website.

CONTACT



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Joffrey Guilmet

LANGUAGE





DRIVER LICENCE







JOFFREY GUILMET

PROGRAMMER (VR) GAME AND SOFTWARE

EDUCATION

PHD IN XR COMPUTER SCIENCE

2024 - 2027 at Le Mans Université (LIUM) & ESIEA Laval (LII)

MASTER'S DEGREE IN VIRTUAL ENGINEERING AND INNOVATION

2020 - 2022 at Laval Virtual Center LAVAL

B.A IN VR DEVELOPEMENT

2019 - 2020 at UCO LAVAL

TWO-YEAR TECHNICAL DEGREE IN COMPUTER SCIENCES AND NETWORKS

2017 - 2019 at St Aubin La Salle at Angers

A LEVEL IN COMPUTER SCIENCE

2015 - 2017 at St Aubin La Salle at Angers

SKILLS





















PROFESSIONAL EXPERIENCE

PhD Student in XR Computer Science - ESIEA - 2024 (Today)
Thesis and teaching

Part-time VR Programmer Teacher - L3DI - 2022 (Today)

Teach Unity (VR) and Unreal Engine (VR)

Freelance Game Programmer - Gaman Games - 2024 (Today)

Gameplay Programmer on UE5

Permanent Contract VR Game Programmer - Ludylab - 2023 (1 Year)

Gameplay Programmer VR Multiplayer on UE5

Freelance Game Programmer - Gaman Games - 2022 (3 months)

Gameplay Programmer on UE5

VR Game Programmer Internship - Ludylab - 2022 (8 months)

Gameplay Programmer VR on UE5

VR Programmer Internship - Asterion VR - 2020 - 2021 (8 months)

Gameplay Programmer VR on UE4